





The last year has been one of change, with one of the biggest changes for The STEM Hub being the development of our online community. STEM@Home was the first initiative in this change from face-to-face engagement to a blended online support mode of working. It has been clear that in the last year, location is not a barrier to learning and the website has been used daily from its launch a year ago this week.

The first theme launched in March 2020 was Space, to support parents who were home schooling. Now there are seven themes with the eighth theme, Technology, planned to commence later in the summer.

As a celebration of STEM@Home's first birthday, the content has now been linked to the Primary Science National Curriculum, making it even easier for teachers to relate the content to lesson planning.

The secondary content will be linked to the Gatsby Benchmarks by June. Thank you to all the contributors who have made this site so accessible and useful.

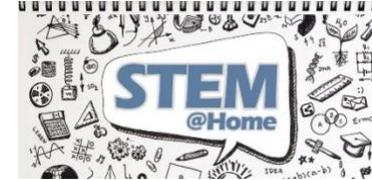


Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
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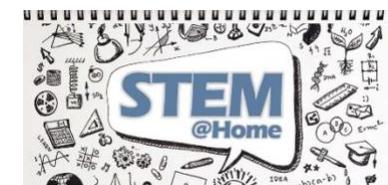
Year Group	Topic	Learning Objective	STEM@Home Theme	STEM@Home Activity	Activity Summary	Working Scientifically
Year 1	Plants	To identify and name a variety of common wild and garden plants, including deciduous and evergreen trees.	Environment	<a href="#">Flower Bookmarks</a>	Look in the environment at plants and name some. Make a 3D model bookmark.	Observation
Year 1	Plants	To identify and describe the basic structure of a variety of common flowering plants, including trees.	Environment Structures	<a href="#">Discovery Bag</a>  <a href="#">Create a Tree</a>	Think about the similarities and differences between trees and their parts. Identify natural and man-made objects.	Observation Pattern Seeking
Year 1	Animals including Humans	To identify and name a variety of common animals including fish, amphibians, reptiles, birds and mammals.	Environment	<a href="#">What type of animal?</a>	Identifying the main animal groups – reptiles, birds etc.	Sorting and Grouping Observation
Year 1	Animals including Humans	To identify and name a variety of common animals that are carnivores, herbivores, and omnivores.	Dinosaurs	<a href="#">If Teeth Could Talk</a>	Using dinosaur teeth to examine teeth of carnivores and herbivores.	Observation Pattern Seeking





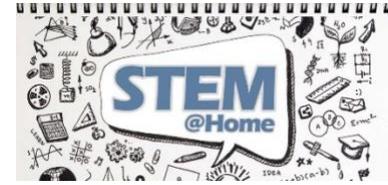
Year 1	Animals including Humans	To describe and compare the structure of a variety of common animals.	Environment	<a href="#">What type of animal?</a>	Identifying the structure of the animal groups – laying eggs, backbone, types of covering – skin, scales, feathers etc.	Sorting and Grouping Observation
Year 1	Everyday Materials	To describe the simple physical properties of a variety of everyday materials.	Materials	<a href="#">Waterproof roof</a> <a href="#">Superhero cape</a>	Simple tests in an everyday setting.	Comparison Fair testing
Year 1	Seasons	To observe changes across the four seasons.	Environment	<a href="#">Windy Ways</a>	Examining the wind direction whilst blowing bubbles.	Observation





Year 2	Living Things and their Habitats	To identify and name a variety of plants and animals in their habitats, including microhabitats.	Environment	<a href="#">Journey Stick</a>	Visiting the environment, identifying, and naming plants and animals.	Observation
Year 2	Living Things and their Habitats	To describe how animals obtain their food from plants and other animals, using the idea of a simple food chain and identify and name different sources of food.	Environment	<a href="#">Ecosystem Investigating</a>	Identifying different plants and animals in the environment and mapping them.	Classification
Year 2	Plants	To observe and describe how seeds and bulbs grow into mature plants.	Environment	<a href="#">Germination of Seeds</a>	Growing plants from seeds.	Fair test Observing change over time
Year 2	Plants	To find out and describe how plants need water, light and a suitable temperature to grow and stay healthy.	Environment	<a href="#">Repurposed Plastic pant pots</a>	Growing plants and observation over time	Observing change over time
Year 2	Animals including Humans	To notice that animals, including humans, have offspring which grow into adults.	Environment	<a href="#">Lambs</a>	Slightly speeded up video of sheep giving birth to lambs.	Observing change over time





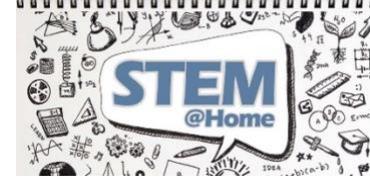
Year 2	Materials	To identify and compare the suitability of a variety of everyday materials, including wood, metal, plastic, glass, brick, rock, paper and cardboard for particular uses.	Environment	<a href="#">Recycle, Re-use</a>	Making new paper from old CREST activity	Observing change over time
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Year 3 Plants	Plants	To identify and describe the functions of different parts of flowering plants: roots, stem/trunk, leaves and flowers.	Environment	<a href="#">Good bye old tree</a>  <a href="#">Plants: Parts and Functions</a>	CREST Awards activity to look at what different parts of a tree can be used for. Part of the plant, functions and seed dispersal.	Cross-curricular Observation  Sorting and Grouping Identification Classification
Year 3	Plants	To explore the requirements of plants for life and growth (air, light, water, nutrients from soil, and room to grow) and how they vary from plant to plant.	Environment	<a href="#">Germination of seed</a>	Growing plants from seeds.	Observing change over time Pattern seeking Fair Testing
Year 3	Plants	To investigate the way in which water is transported within plants.	Environment	<a href="#">Felt Tip Flower Dye</a>	Using felt tips and different flowers to show transportation.	Observing change over time Pattern Seeking
Year 3	Plants	To explore the part that flowers play in the life cycle of flowering plants, including pollination, seed formation and seed dispersal.	Environment	<a href="#">Drifting Dandelions</a>	How do dandelions spread their seeds?	Problem Solving Observing change over time Pattern Seeking





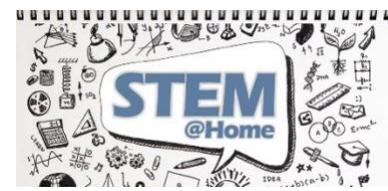
Year 3	Animals including Humans	To identify that animals, including humans, need the right types and amount of nutrition, and that they cannot make their own food; they get nutrition from what they eat.	Health	<a href="#">Healthy Hues of Food</a>	Healthy eating using colours of the rainbow.	Observation Secondary Sources
Year 3	Animals including Humans	To identify that humans and some other animals have skeletons and muscles for support, protection, and movement.	Dinosaurs  Health	<a href="#">Fossil Folly</a> <a href="#">Dinosaurs Versus Humans</a> <a href="#">Joining Joints</a> <a href="#">Muscles for Movement</a>	CREST activity that looks at the skeleton of dinosaurs  Naming bones in both types of animals	Classification Observation Secondary Sources Model-making
Year 3	Rocks	To compare and group together different kinds of rocks based on their appearance and simple physical properties.	Structures	<a href="#">Mister Sandy And Mr Squawk, Geog. Rocks Episode 2</a>	Video that identifies the types of rocks and their structures. Follow up activities.	Classification Observation
Year 3	Rocks	To describe how fossils are formed when things that have lived are trapped within rock.	Dinosaurs	<a href="#">Mister Sandy and Mister Squawk explore the Earth Story</a>	Video showing the formation of the earth and fossils. Follow up activities.	Secondary Sources Scientific ideas change over time





Year 3	Rocks	To recognise that soils are made from rocks and organic matter.	Environment	<a href="#">Soil Painting</a>	Looking at the different types of soils that change according to rock types.	Sorting and Grouping Observing change over time
Year 3	Forces and Magnets	To observe how magnets attract or repel each other and attract some materials and not others.	Materials	<a href="#">Masterpieces from Magnets!</a>	Explore magnetic and non-magnetic materials while painting.	Identification Classification Sorting and Grouping
Year 3	Forces and Magnets	To compare and group together a variety of everyday materials based on whether they are attracted to a magnet and identify some magnetic materials.	Materials	<a href="#">Magnetic Maze</a>	Make a maze and test fridge magnets with materials to see which are magnetic.	Sorting and Grouping Classification





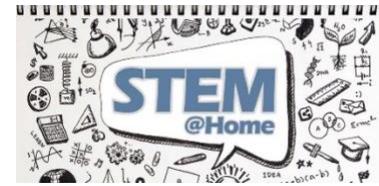
Year 4	Living Things and their Habitats	To recognise that living things can be grouped in a variety of ways.	Environment	<a href="#">Pitfall trap</a>  <a href="#">Animal Adventure</a>  <a href="#">Plant Detectives</a>	<p>Making a pitfall trap to collect and identify animals.</p> <p>CREST Awards activity to identify where minibeasts live.</p> <p>CREST Awards activity to identify where plants live and how they got there.</p>	Classification Observation
Year 4	Living Things and their Habitats	To explore and use classification keys to help group, identify and name a variety of living things in their local and wider environment.	Environment  Dinosaurs	<a href="#">Clothes Hanger Quadrat</a>  <a href="#">Dinosaur Classification</a>	<p>Recording living things in your area.</p> <p>How classification works.</p>	Classification Pattern Seeking Observation
Year 4	Living Things and their Habitats	To recognise that environments can change and that this can sometimes pose dangers to living things.	Environment	<a href="#">Dandelions in different places</a>	How humans can change an environment, which can change what grows and how it grows.	Observation





Year 4	Animals including Humans	To identify the different types of teeth in humans and their simple functions.	Dinosaurs	<a href="#">If teeth could talk</a>	Using pictures of dinosaur teeth to identify type of animal.	Classification Observation Pattern Seeking
Year 4	Animals including Humans	To construct and interpret a variety of food chains, identifying producers, predators and prey.	Dinosaurs	<a href="#">The smell of prey</a>	Video that shows defence structures and use of scientific vocabulary.	
Year 4	States of Matter	To compare and group materials together, according to whether they are solids, liquids or gases.	Materials	<a href="#">Liquid tower</a>	Learn about density layering different liquids on top of one another	Observation Sorting and Grouping Fair Testing
Year 4	States of Matter	To observe that some materials change state when they are heated or cooled, and measure or research the temperature at which this happens in °C.	Materials	<a href="#">Homemade Ice cream</a>	Making ice cream using ice and salt.	Observing change over time





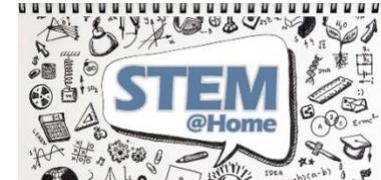
Year 4	States of Matter	To identify the part played by evaporation and condensation in the water cycle and associate the rate of evaporation with temperature.	Environment  Materials	<a href="#">Mister Sandy and mister Squark on Hydrology</a>  <a href="#">Cloud in a jar</a>	Video identifying all the aspects of the water cycle and how it works. Model of cloud formation.	Observing change over time
Year 4	Sound	To identify how sounds are made, associating some of them with something vibrating	Materials  Energy	<a href="#">Musical Materials</a>  <a href="#">Musical Glasses</a>	Using everyday materials to make a band.	Classification Sorting and Grouping Fair Testing
Year 4	Sound	To recognise that vibrations from sounds travel through a medium to the ear.	Health  Energy	<a href="#">The Ear is Here to Hear</a>  <a href="#">Underwater Sound</a>	Looking at resonance and materials travelling through solids.	Observation Fair Testing
Year 4	Sound	To find patterns between the pitch of a sound and features of the object that produced it.	Energy	<a href="#">Musical Glasses</a>	Exploration of volume of water and size of vessel and their effect on pitch.	Observation Sorting and Grouping
Year 4	Electricity	To construct a simple series electrical circuit, identifying and naming its basic parts, including cells, wires, bulbs, switches, and buzzers.	Energy	<a href="#">What do you know about Electricity?</a>	Identify parts of a circuit, symbols and whether circuits are complete.	Identifying Observation Sorting and Grouping





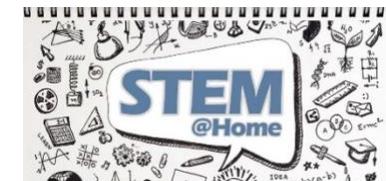
Year 4	Electricity	To identify whether a lamp will light in a simple series circuit, based on whether or not the lamp is part of a complete loop with a battery.	Energy	<u><a href="#">What do you know about Electricity?</a></u>	Identify parts of a circuit, symbols and whether circuits are complete.	Identifying Observation Sorting and Grouping
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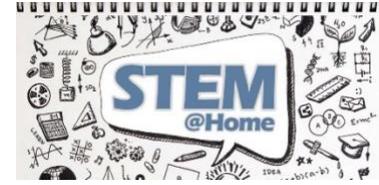
Year 5	Living Things and their Habitats	To describe the life process of reproduction in some plants and animals.	Environment	<a href="#">Grow carrots from carrots</a>  <a href="#">Old Tomato, New Tomato</a>  <a href="#">Lambing: Interview with a Kent Farmer</a>	<p>Simple activity to look at vegetative reproduction.</p> <p>Growing tomatoes from a tomato (will not grow fruit).</p> <p>Talk with a farmer about lambing and early life.</p>	<p>Observing change over time</p> <p>Observing change over time</p> <p>Secondary Sources</p>
Year 5	Properties and Changes of Materials	To know that some materials will dissolve in liquid to form a solution and describe how to recover a substance from a solution.	Structures	<a href="#">Create your own water filter</a>	How to create a water filter and test it.	Sorting and Grouping Classification
Year 5	Properties and Changes of Materials	To use knowledge of solids, liquids, and gases to decide how mixtures might be separated, including through filtering, sieving, and evaporating.	Environment	<a href="#">Water Collector</a>	Simple video to link to collecting water, with ideas to extend to filtering.	Problem Solving





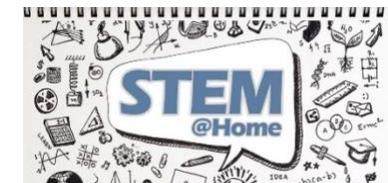
Year 5	Properties and Changes of Materials	To demonstrate that dissolving, mixing and changes of state are reversible changes.	Materials	<a href="#">Grow your own crystals</a>	Dissolving and crystallisation show that these are reversible changes.	Observing change over time
Year 5	Properties and Changes of Materials	To explain that some changes result in the formation of new materials, and that this kind of change is not usually reversible, including changes associated with burning and the action of acid on bicarbonate of soda.	Materials	<a href="#">Making a Baking Soda Volcano</a> <a href="#">Make your own Lava Lamp</a>	Simple irreversible change with new materials being made.	Observing change over time
Year 5	Earth and Space	To describe the movement of the Earth, and other planets, relative to the Sun in the solar system.	Space	<a href="#">One Year on Earth</a> <a href="#">Story Bots Explore Outer Space</a> <a href="#">Our Solar System: How Scientific Ideas Change</a>	A video that looks at how the earth moves.  Video about the planets, their position and composition.  Solar System and how ideas have changed.	Observing change over time Secondary Sources  Secondary Sources  Secondary Sources





Year 5	Forces	To explain that unsupported objects fall towards the Earth because of the force of gravity acting between the Earth and the falling object.	Energy	<a href="#">Bouncing Beans</a>	Make a magic bean move using gravity.	Observation
Year 5	Forces	To recognise that some mechanisms, including levers, pulleys and gears, allow a smaller force to have a greater effect.	Energy	<a href="#">Grinding Gears</a> <a href="#">Balancing ACT</a>	Simple activities to experiment with gears and gravitational energy.	Observation





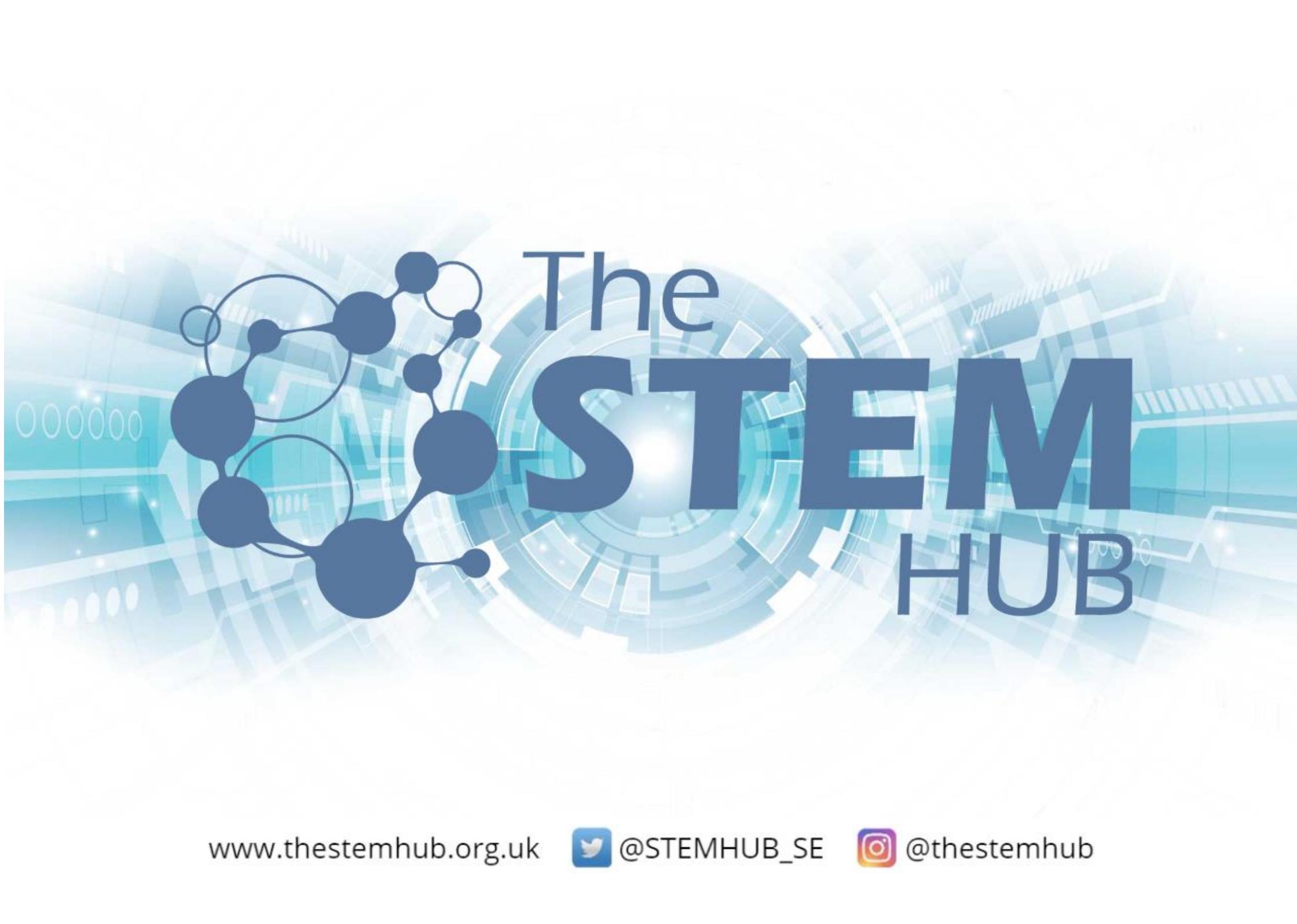
Year 6	Living things and their Habitats	To describe how living things are classified into broad groups according to common observable characteristics and based on similarities and differences, including microorganisms, plants, and animals.	Health	<a href="#">Superbugs Join the fight</a>	Some classification, mainly looking at microorganisms.	Secondary Sources Identifying Classification Sorting and Grouping
Year 6	Animals including Humans	To identify and name the main parts of the human circulatory system, and describe the functions of the heart, blood vessels and blood.	Health	<a href="#">How does my heart work?</a> <a href="#">Breathing Lungs</a>	Create models to demonstrate the circulatory system, parts and functions.	Observation Identification Model-making
Year 6	Animals including Humans	To recognise the impact of diet, exercise, drugs and lifestyle on the way the body functions.	Health	<a href="#">Raise the rate</a> <a href="#">Medicines and Me</a> <a href="#">Pfizer's medicine cabinet</a>	Measure pulse and increase it using exercise.  Learn about how medicine is developed and should be used safely.	Fair Testing  Secondary Sources Sorting and Grouping





Year 6	Evolution and Inheritance	To recognise that living things have changed over time and that fossils provide information about living things that inhabited the Earth millions of years ago.	Dinosaurs	<a href="#">Excavate a fossil</a>	Recreate the fossilisation process and work on excavation.	Model-making Observation
Year 6	Evolution and Inheritance	To identify how animals and plants are adapted to suit their environment in different ways and that adaptation may lead to evolution.	Environment  Dinosaurs	<a href="#">Camouflaged creatures</a>  <a href="#">Survival Game</a>	Pattern seeking activity to identify how animals are suited to their environment.  Game that encourages thinking on adaptation.	Observation Pattern Seeking
Year 6	Light	To explain that we see things because light travels from light sources to our eyes or from light sources to objects and then to our eyes.	Health	<a href="#">Eyes to see you</a>	Teamwork activity to explore how the eyes work and allow us to see.	Observation Fair Testing





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